

The E-Growth project is slowly coming to an end and the project team works hard to carry out the last actions towards successful completion.



The E-Growth Simulation is Good to Go!

The main task in the E-Growth project was the development of the Business simulation. The simulation core was developed by Exponential Training (UK) and the programming executed by BEST Cybernetics (EL). During the development the entire team contributed and tested the simulation to make sure that the final product would be fully functional.

Get yourself ready to take the challenge and delve into the simulation of your own business. You will become

the owner and manager of the local wine bar and during the simulation, you will struggle with many important decisions that will decide the prosperity of your business. Are you going to make a profitable business or perish under the unbearable expenses? Your choices will determine if the charts in that figure will increase or fall! The simulation is ready to be used and can be accessed through the project website below. Partners are currently finalising the facilitator handbook which will be your guide through the simulation. Coming soon to our website!

Multiplier events

A series of events is currently run across the partner's countries. Since the project came to its final phase and most of the outputs have been completed, it is now time to present it to the public. In these meetings, partners promote the project results which is not only the simulation itself but the additional materials such as the *Business growth toolkit* or *Case studies on using Technology Enhanced Learning*. All materials will soon be available on our website!



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